WW I, WW II and Military Scale Flight Score Sheet

Name

MODEL AERO CLUB		Pilot # Category	Aircraft			
		Round	1	2	3	
	AERO CV	Judge				
	Flight Manoeuvre	Score	Judges Feedba	ck		
1	Takeoff					Out of
2						Order
3						
4						
5						
6						
7				_		

Flight Score

8

9

10

Landing

Realism

LOW SLOW FLY PAST and LOW FAST FLY PAST are mandatory maneuvers between 2 to 6 meters, which can be flown anywhere in the flight order. However, they must be flown consecutively and in the same direction. An external ordinance cleanup maneuver may be inserted between the passes, but must be flown in the opposite direction.

TEAM pilots will be scored on a level field with the team penalty to be applied to the resulting flight score.

A maneuver flown out of order results in a 2 point penalty, applied after flighting is complete. Missed maneuvers can be reflown in original order, then continuing with the sequence as designated, scoring normally.

An emergency landing will be classed as an out of order maneuver, scored as an appropriate landing. A crash landing will score zero points.

Flight Realism will not be affected by any out of order issues, but a resulting short or simplified sequence may prove difficult to attract a high score.